

Operational State Complexity of Deterministic Unranked Tree Automata

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We consider the state complexity of basic operations on tree languages recognized by deterministic unranked tree automata. For the operations of union and intersection the upper and lower bounds of both weakly and strongly deterministic tree automata are obtained. For tree concatenation we establish a tight upper bound that is of a different order than the known state complexity of concatenation of regular string languages. We show that $(n+1)((m+1)2^n - 2^{n-1}) - 1$ vertical states are sufficient, and necessary in the worst case, to recognize the concatenation of tree languages recognized by (strongly or weakly) deterministic automata with, respectively, m and n vertical states.

Keywords: operational state complexity, tree automata, unranked trees, tree operations

1 Introduction

As XML [1] has played increasingly important roles in data representation and exchange through the web, tree automata have gained renewed interest, particularly tree automata operating on unranked trees. XML documents can be abstracted as unranked trees, which makes unranked tree automata a natural and fundamental model for various XML processing tasks [2, 9, 13]. Both deterministic and nondeterministic unranked tree automata have been studied.

One method to handle unranked trees is to encode them as ranked trees and then use the classical theory of ranked tree automata. However, the encoding may result in trees of unbounded height since there is no a priori restriction on the number of the children of a node in unranked trees. Also depending on various applications, it may be difficult to come up with a proper choice of the encoding method.

Descriptive complexity of finite automata and related structures has been extensively studied in recent years [5, 6, 7, 14, 15]. Here we consider operational state complexity of deterministic unranked tree automata. Operational state complexity describes how the size of an automaton varies under regularity preserving operations. The corresponding results for string languages are well known [8, 14, 16], however, very few results have been obtained for tree automata. While state complexity results for tree automata operating on ranked trees are often similar to corresponding results on regular string automata [14], the situation becomes essentially different for automata operating on unranked trees. An unranked tree automaton has two different types of states, called horizontal and vertical states, respectively. There are also other automaton models that can be used to process unranked trees, such as nested word automata and stepwise tree automata. The state complexity of these models has been studied in [4, 10, 11].

We study two different models of determinism for unranked tree automata. We call the usual deterministic unranked tree automaton [2] model where the horizontal languages defining the transitions are specified by DFAs (deterministic finite automata), a *weakly deterministic tree automaton* (or WDTA). For the other variant of determinism for unranked tree automata, we refer to the corresponding automaton model as a *strongly deterministic unranked tree automaton* (or SDTA). This model was introduced by

Cristau, Löding and Thomas [3], see also Raeymaekers and Bruynooghe [12]. SDTAs can be minimized efficiently and the minimal automaton is unique [3]. On the other hand, the minimization problem for WDTAs is NP-complete and the minimal automaton need not be unique [10].

We give upper and lower bounds for the numbers of both vertical and horizontal states for the operations of union and intersection. The upper bounds for vertical states are tight for both SDTAs and WDTAs. We also get upper bounds which are almost tight for the number of the horizontal states of SDTAs. Obtaining a matching lower bound for the horizontal states of WDTAs turns out to be very problematic. This is mainly because the minimal WDTA may not be unique and the minimization of WDTAs is intractable [10]. Also, the number of horizontal states of WDTAs can be reduced by adding vertical states, i.e., there can be trade-offs between the numbers of horizontal and vertical states, respectively.

The upper bounds for the number of vertical states for union and intersection of WDTAs and SDTAs are, as expected, similar to the upper bound for the corresponding operation on ordinary string automata. Already in the case of union and intersection, the upper bounds for the numbers horizontal states are dramatically different for WDTAs and SDTAs, respectively. In an SDTA, the horizontal language associated with label σ is represented with a single DFA H_σ augmented with an output function λ . The state assigned to a node labeled with σ is determined by the final state reached in H_σ and λ . On the other hand, in a WDTA, the horizontal languages associated with a given label σ and different states are represented by distinct DFAs. The state assigned to a node labeled with σ depends on the choice of the DFA.

We consider also the state complexity of (tree) concatenation of SDTAs. It is well known that $m2^n - 2^{n-1}$ states are sufficient to accept the concatenation of an m state DFA and an n state DFA [16]. However, the tight upper bound to accept the concatenation of unranked tree automata, with m and n vertical states respectively, turns out to be $(n+1)((m+1)2^n - 2^{n-1}) - 1$. The factor $(n+1)$ is necessary here because the automaton accepting the concatenation of two tree languages must keep track of the computations where no concatenation has been done. For string concatenation, there is only one path and the concatenation always takes place somewhere on that path. For non-unary trees, there is no way that the automaton can foretell on which branch the concatenation is done and, consequently, the automaton for concatenation needs considerably more states. It should be emphasized that this phenomenon is not caused by any particular construction used for the automaton to accept the concatenation of given tree languages, and we have a matching lower bound result.

Since complementation is an “easy” operation for both strongly and weakly deterministic tree automata, we do not investigate its state complexity in this paper. Note that we do not require the automaton models to be complete (i.e., some transitions may be undefined). A (strongly or weakly) deterministic automaton accepting the complement of a tree language recognized by the same type of automaton would need at most one additional vertical state and it is easy to see that this bound can be reached in the worst case.

The paper is organized as follows. Definitions of unranked tree automata and other notations are given in section 2. The upper bounds and corresponding lower bounds for union and intersection of SDTAs are presented in section 3.1. In section 3.2, the state complexity of union and intersection of WDTAs is discussed. The tight bound for the number of vertical states for tree concatenation of SDTAs is given in section 4. The same construction works for WDTAs.

2 Preliminaries

Here we briefly recall some notations and definitions concerning trees and tree automata. A general reference on tree automata is [2].

Let \mathbb{N} be the set of non-negative integers. A *tree domain* D is a finite set of elements in \mathbb{N}^* with the following two properties: (i) If $w \in D$ and u is a prefix of w then $u \in D$. (ii) If $ui \in D$, $i \in \mathbb{N}$ and $j < i$ then $uj \in D$. The nodes in an unranked tree t can be denoted by a tree domain $\text{dom}(t)$, and t is a mapping from $\text{dom}(t)$ to the set of labels Σ . The set of Σ -labeled trees is T_Σ .

For $t, t' \in T_\Sigma$ and $u \in \text{dom}(t')$, $t'(u \leftarrow t)$ denotes the tree obtained from t' by replacing the subtree at node u by t . The concatenation of trees t and t' is defined as $t \cdot t' = \{t'(u \leftarrow t) \mid u \in \text{leaf}(t')\}$. The concatenation operation is extended in the natural way to sets of trees L_1, L_2 :

$$L_1 \cdot L_2 = \bigcup_{t \in L_1, t' \in L_2} t \cdot t'.$$

We denote a tree $t = b(a_1, \dots, a_n)$, whose root is labeled by b and leaves are labeled by a_1, \dots, a_n , simply as $b(a_1 \dots a_n)$. When $a_1 = \dots = a_n = a$, write $t = b(a^n)$. By a slight abuse of notation, for a unary tree $t = a_1(a_2(\dots(a_n)\dots))$, we write $t = a_1 a_2 \dots a_n$ for abbreviation. When $a_1 = \dots = a_n = a$, we write $t = a^n$ for short. (In each case it should be clear from the context whether a^n refers to a sequence of leaves or to a unary tree.)

Next we briefly recall the definitions of the two variants of deterministic bottom-up tree automata considered here. A *weakly deterministic unranked tree automaton* (WDTA) is a 4-tuple $A = (Q, \Sigma, \delta, F)$ where Q is a finite set of states, Σ is the alphabet, $F \subseteq Q$ is the set of final states, δ is a mapping from $Q \times \Sigma$ to the subsets of $(Q \cup \Sigma)^*$ which satisfies the condition that, for each $q \in Q, \sigma \in \Sigma$, $\delta(q, \sigma)$ is a regular language and for each label σ and every two states $q_1 \neq q_2$, $\delta(q_1, \sigma) \cap \delta(q_2, \sigma) = \emptyset$. The language $\delta(q, \sigma)$ is called the *horizontal language* associated with q and σ and it is specified by a DFA $H_{q, \sigma}^A$.

Roughly speaking, a WDTA operates as follows. If A has reached the children of a σ -labelled node u in states q_1, q_2, \dots, q_n , the computation assigns state q to node u provided that $q_1 q_2 \dots q_n \in \delta(q, \sigma)$. In the sequence $q_1 q_2 \dots q_n$ an element $q_i \in \Sigma$ is interpreted to correspond to a leaf labeled by that symbol. A WDTA is a deterministic hedge automaton [2] where each horizontal language is specified using a DFA.

Note that in the usual definition of [2] the horizontal languages are subsets of Q^* . In order to simplify some constructions, we allow also the use of symbols of the alphabet Σ in the horizontal languages, where a symbol $\sigma \in \Sigma$ occurring in a word of a horizontal language is always interpreted to label a leaf of the tree. The convention does not change the state complexity bounds in any significant way because we use small constant size alphabets and we can think that the tree automaton assigns to each leaf labeled by $\sigma \in \Sigma$ a particular state that is not used anywhere else in the computation.

A *strongly deterministic unranked tree automaton* (SDTA) is a 4-tuple $A = (Q, \Sigma, F, \delta)$, where Q, Σ, F are similarly defined as for WDTAs. For each $a \in \Sigma$, the horizontal languages $\delta(q, a)$, $q \in Q$, are defined by a single DFA augmented with an output function as follows. For $a \in \Sigma$ define $D_a = (S_a, Q \cup \Sigma, s_a^0, \gamma_a, E_a, \lambda_a)$ where $(S_a, Q \cup \Sigma, s_a^0, \gamma_a, E_a)$ is a DFA and λ_a is a mapping $S_a \rightarrow Q$. For all $q \in Q$ and $a \in \Sigma$, the horizontal language $\delta(q, a)$ is specified by D_a as the set $\{w \in (Q \cup \Sigma)^* \mid \lambda_a(\gamma_a^*(s_a^0, w)) = q\}$. Intuitively, when A has reached the children of a node u labelled by a in states q_1, \dots, q_m (an element $q_i \in \Sigma$ is interpreted as a label of a leaf node), the state at u is determined (via the function λ_a) by the state that the DFA D_a reaches after reading the word $q_1 \dots q_m$. More information on SDTA's can be found in [3].

Given a tree automaton $A = (Q, \Sigma, F, \delta)$, the states in Q are called *vertical states*. The DFAs recognizing the horizontal languages are called *horizontal DFAs* and their states are called horizontal states. We define the (state) *size* of A , $\text{size}(A)$, as a pair of integers $[|Q|, n]$, where n is the sum of the sizes of all horizontal DFAs associated with A .

3 Union and intersection

We investigate the state complexity of union and intersection operations on unranked tree automata. The upper bounds on the numbers of vertical states are similar for SDTAs and WDTAs, however the upper bounds on the numbers of horizontal states differ between the two models.

3.1 Strongly deterministic tree automata

The following result gives the upper bounds and the lower bounds for the operations of union and intersection for SDTAs.

Theorem 3.1 *For any two arbitrary SDTAs $A_i = (Q_i, \Sigma, \delta_i, F_i)$, $i = 1, 2$, whose transition function associated with σ is represented by a DFA $H_\sigma^{A_i} = (C_\sigma^i, Q_i \cup \Sigma, \gamma_\sigma^i, c_{\sigma,0}^i, E_\sigma^i)$, we have*

1 *Any SDTA B_\cup recognizing $L(A_1) \cup L(A_2)$ satisfies that*

$$\text{size}(B_\cup) \leq [(|Q_1| + 1) \times (|Q_2| + 1) - 1; \sum_{\sigma \in \Sigma} ((|C_\sigma^1| + 1) \times (|C_\sigma^2| + 1) - 1)].$$

2 *Any SDTA B_\cap recognizing $L(A_1) \cap L(A_2)$ satisfies that*

$$\text{size}(B_\cap) \leq [|Q_1| \times |Q_2|; \sum_{\sigma \in \Sigma} |C_\sigma^1| \times |C_\sigma^2|].$$

- 3** *For integers $m, n \geq 1$ and relatively prime numbers $k_1, k_2, \dots, k_m, k_{m+1}, \dots, k_{m+n}$, there exists tree languages T_1 and T_2 such that T_1 and T_2 , respectively, can be recognized by SDTAs with m and n vertical states, $\prod_{i=1}^m k_i + O(m)$ and $\prod_{i=1}^{m+n} k_i + O(n)$ horizontal states, and*
- i** *any SDTA recognizing $T_1 \cup T_2$ has at least $(m+1)(n+1) - 1$ vertical states and $\prod_{i=1}^{m+n} k_i$ horizontal states.*
 - ii** *any SDTA recognizing $T_1 \cap T_2$ has at least mn vertical states and $\prod_{i=1}^{m+n} k_i$ horizontal states.*

The upper bounds on vertical and horizontal states are obtained from product constructions, and Theorem 3.1 shows that for the operations of union and intersection on SDTAs the upper bounds are tight for vertical states and almost tight for horizontal states.

3.2 Weakly deterministic automata

In this section, the upper bounds on the numbers of vertical and horizontal states for the operations of union and intersection on WDTAs are investigated, and followed by matching lower bounds on the numbers of vertical states.

Lemma 3.1 *Given two WDTAs $A_i = (Q_i, \Sigma, \delta_i, F_i)$, $i = 1, 2$, each horizontal language $\delta_i(q, \sigma)$ is represented by a DFA $D_{q,\sigma}^{A_i} = (C_{q,\sigma}^i, Q_i \cup \Sigma, \gamma_{q,\sigma}^i, c_{q,\sigma,0}^i, E_{q,\sigma}^i)$.*

The language $L(A_1) \cup L(A_2)$ can be recognized by a WDTA B_\cup with

$$\begin{aligned} \text{size}(B_\cup) \leq & [(|Q_1| + 1) \times (|Q_2| + 1) - 1; \\ & |\Sigma| \times (\sum_{q \in Q_1, p \in Q_2} |D_{q,\sigma}^{A_1}| \times |D_{p,\sigma}^{A_2}| + \sum_{q \in Q_1} |D_{q,\sigma}^{A_1}| \times \prod_{p \in Q_2} |D_{p,\sigma}^{A_2}| + \sum_{p \in Q_2} |D_{p,\sigma}^{A_2}| \\ & \times \prod_{q \in Q_1} |D_{q,\sigma}^{A_1}|)] \end{aligned}$$

The language $L(A_1) \cap L(A_2)$ can be recognized by a WDTA B_\cap with

$$\text{size}(B_\cap) \leq [|Q_1| \times |Q_2|; |\Sigma| \times \sum_{q \in Q_1, p \in Q_2} |D_{q,\sigma}^{A_1}| \times |D_{p,\sigma}^{A_2}|].$$

The theorem below shows that the upper bounds for the vertical states are tight.

Theorem 3.2 For any two WDTAs A_1 and A_2 with m and n vertical states respectively, we have

- 1 any WDTA recognizing $L(A_1) \cup L(A_2)$ needs at most $(m+1)(n+1) - 1$ vertical states,
- 2 any WDTA recognizing $L(A_1) \cap L(A_2)$ needs at most mn vertical states,
- 3 for any integers $m, n \geq 1$, there exist tree languages T_1 and T_2 such that T_1 and T_2 can be recognized by WDTAs with m and n vertical states respectively, and any WDTA recognizing $T_1 \cup T_2$ has at least $(m+1)(n+1) - 1$ vertical states, and any WDTA recognizing $T_1 \cap T_2$ has at least mn vertical states.

Open problem 1 Are the upper bounds for the numbers of horizontal states given in Lemma 3.1 tight?

In the case of WDTAs we do not have a general method to establish lower bounds on the number of the horizontal states. It remains an open question to give (reasonably) tight lower bounds on the number of horizontal states needed to recognize the union or intersection of tree languages recognized by two WDTA's.

4 Concatenation of strongly deterministic tree automata

We begin by giving a construction of an SDTA recognizing the concatenation of two tree languages recognized by given SDTAs.

Lemma 4.1 Let A_1 and A_2 be two arbitrary SDTAs. $A_i = (Q_i, \Sigma, \delta_i, F_i)$, $i = 1, 2$, transition function for each $\sigma \in \Sigma$ is represented by a DFA $H_\sigma^{A_i} = (C_\sigma^i, Q_i \cup \Sigma, \gamma_\sigma^i, c_{\sigma,0}^i, E_\sigma^i)$ with an output function λ_σ^i .

The language $L(A_2) \cdot L(A_1)$ can be recognized by an SDTA B with

$$\text{size}(B) \leq [(|Q_1| + 1) \times (2^{|Q_1|} \times (|Q_2| + 1) - 2^{|Q_1|-1}) - 1; |\Sigma|(|C_\sigma^2| + 1)(|C_\sigma^1| + 1) \times 2^{|C_\sigma^1|+1}].$$

Proof. Choose $B = (Q'_1 \times Q'_1 \times Q'_2, \Sigma, \delta, F)$, where $Q'_1 = Q_1 \cup \{\text{dead}\}$, $Q'_1 = \mathcal{P}(Q_1)$, $Q'_2 = Q_2 \cup \{\text{dead}\}$. Let $P_2 \subseteq Q_1$. $(p_1, P_2, q) \in Q'_1 \times Q'_1 \times Q'_2$ is final if there exists $p \in P_2$ such that $p \in F_1$.

The transition function δ associated with each σ is represented by a DFA $H_\sigma^B = (S \times S'' \times S', (Q'_1 \times Q'_1 \times Q'_2) \cup \Sigma, \mu, (c_{\sigma,0}^1, (\{c_{\sigma,0}^1\}, 0), c_{\sigma,0}^2), V)$ with an output function λ_σ^B , where $S = C_\sigma^1 \cup \{\text{dead}\}$, $S'' = \mathcal{P}(C_\sigma^1) \times \{0, 1\}$, $S' = C_\sigma^2 \cup \{\text{dead}\}$. Let $C_2 \subseteq C_\sigma^1$, $x = 1, 0$. $(c_1, (C_2, x), c^2) \in S \times S'' \times S'$ is final if $c^2 \in E_\sigma^2$ or there exists $c \in c_1 \cup C_2$ such that $c \in E_\sigma^1$. μ is defined as below:

For any input $a \in \Sigma$,

$$\mu((c_1, (C_2, x), c^2), a) = (\gamma_\sigma^1(c_1, a), (\bigcup_{c_2 \in C_2} \gamma_\sigma^1(c_2, a), x), \gamma_\sigma^2(c^2, a))$$

For any input $(p_1, P_2, q) \in Q'_1 \times Q''_1 \times Q'_2$, if $P_2 \neq \emptyset$,

$$\mu((c_1, (C_2, 0), c^2), (p_1, P_2, q)) = (\gamma_\sigma^1(c_1, p_1), (\bigcup_{p_2 \in P_2} \gamma_\sigma^1(c_1, p_2), 1), \gamma_\sigma^2(c^2, q))$$

$$\mu((c_1, (C_2, 1), c^2), (p_1, P_2, q)) = (\gamma_\sigma^1(c_1, p_1), (\bigcup_{p_2 \in P_2} \gamma_\sigma^1(c_1, p_2) \cup \bigcup_{c_2 \in C_2} \gamma_\sigma^1(c_2, p_1), 1), \gamma_\sigma^2(c^2, q))$$

if $P_2 = \emptyset$,

$$\mu((c_1, (C_2, 0), c^2), (p_1, \emptyset, q)) = (\gamma_\sigma^1(c_1, p_1), (\emptyset, 0), \gamma_\sigma^2(c^2, q))$$

$$\mu((c_1, (C_2, 1), c^2), (p_1, \emptyset, q)) = (\gamma_\sigma^1(c_1, p_1), (\bigcup_{c_2 \in C_2} \gamma_\sigma^1(c_2, p_1), 1), \gamma_\sigma^2(c^2, q))$$

Write the computation above in an abbreviated form as $\mu((c_1, (C_2, x), c^2), r) = (p'_1, P'_2, q')$, $r \in \Sigma \cup Q'_1 \times Q''_1 \times Q'_2$. When compute p'_1 and q' , if any $\gamma_\sigma^i(c, \alpha)$, $i = 1, 2$, $c = c_1, c^2$, $\alpha \in \Sigma \cup Q_i$, is not defined in A_i , assign *dead* to p'_1 or q' . When compute P'_2 , add nothing to P'_2 if any $\gamma_\sigma^i(c, \alpha)$ is not defined.

Let $p_{leaf} \in Q_1$ denote the state assigned to the leaf in A_1 substituted by a tree in $L(A_2)$. λ_σ^B is defined as: for any final state $e = (c_1, (C_2, x), c^2)$, $x_1 = c_1 \cap E_\sigma^1$, $X_2 = C_2 \cap E_\sigma^1$,

1 If $c^2 \in E_\sigma^2$

$$\lambda_\sigma^B(e) = \begin{cases} (\lambda_\sigma^1(x_1), p_{leaf} \cup \bigcup_{x_2 \in X_2} \lambda_\sigma^1(x_2), \lambda_\sigma^2(c^2)), & \text{if } \lambda_\sigma^2(c^2) \in F_2 \text{ and } x = 1 \\ (\lambda_\sigma^1(x_1), p_{leaf}, \lambda_\sigma^2(c^2)), & \text{if } \lambda_\sigma^2(c^2) \in F_2 \text{ and } x = 0 \\ (\lambda_\sigma^1(x_1), \bigcup_{x_2 \in X_2} \lambda_\sigma^1(x_2), \lambda_\sigma^2(c^2)), & \text{if } \lambda_\sigma^2(c^2) \notin F_2 \text{ and } x = 1 \\ (\lambda_\sigma^1(x_1), \emptyset, \lambda_\sigma^2(c^2)), & \text{if } \lambda_\sigma^2(c^2) \notin F_2 \text{ and } x = 0 \end{cases}$$

2 If $c^2 \notin E_\sigma^2$,

$$\lambda_\sigma^B(e) = \begin{cases} (\lambda_\sigma^1(x_1), \emptyset, \text{dead}) & \text{if } x = 0 \\ (\lambda_\sigma^1(x_1), \bigcup_{x_2 \in X_2} \lambda_\sigma^1(x_2), \text{dead}) & \text{if } x = 1 \end{cases}$$

If $x_1 = \emptyset$, define $\lambda_\sigma^1(x_1) = \text{dead}$. If $X_2 = \emptyset$, define $\bigcup_{x_2 \in X_2} \lambda_\sigma^1(x_2) = \emptyset$.

The state in B has three components (p_1, P_2, q) . p_1 is used to keep track of A_1 's computation where no concatenation is done. p_1 is computed by the first component c_1 in the state of H_σ^B . P_2 traces the computation where the concatenation takes place. In a state $(c_1, (C_2, x), c^2)$ of H_σ^B , $x = 1$ (or $x = 0$) records there is (or is not) a concatenation in the computation. The third component q keeps track of the computation of A_2 . When a final state is reached in A_2 , which means a concatenation might take place, an initial state p_{leaf} is added to P_2 , which is achieved by the λ_σ^B function in B .

According to the definition of λ_σ^B , when $\lambda_\sigma^2(c^2) \in F_2$, p_{leaf} is always in the second component of the state. Exclude the cases when $\lambda_\sigma^2(c^2) \in F_2$, and p_{leaf} is not in the second component of the state, and we do not require B be complete. B has $(|Q_1| + 1) \times (2^{|Q_1|} \times (|Q_2| + 1) - 2^{|Q_1| - 1}) - 1$ vertical states in worst case. ■

Lemma 4.1 gives an upper bound on both the numbers of vertical and horizontal states recognizing the concatenation of $L(A_2)$ and $L(A_1)$. In the following we give a matching lower bound for the number of vertical states of any SDTA recognizing $L(A_2) \cdot L(A_1)$.

For our lower bound construction we define tree languages consisting of trees where, roughly speaking, each branch belongs to the worst-case languages used for string concatenation in [16] and, furthermore, the minimal DFA reaches the same state at an arbitrary node u in computations starting from any

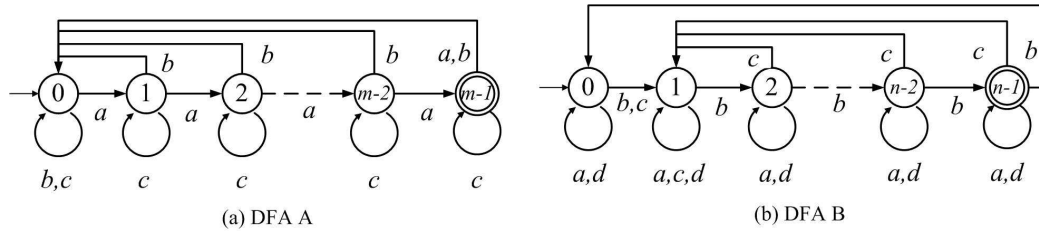


Figure 1: DFA A and B

two leaves below u . For technical reasons, all leaves of the trees are labeled by a fixed symbol and the strings used to define the tree language do not include the leaf symbols.

As shown in Figure 1, A and B are the DFAs used in Theorem 1 of [16] except that a self-loop labeled by an additional symbol d is added to each state in B . We use the symbol d as an identifier of DFA B , which always leads to a dead state in the computations of A . This will be useful for establishing that all vertical states of the SDTA constructed as in Lemma 4.1 are needed to recognize the concatenation of tree languages defined below.

Based on the DFAs A and B we define the tree languages T_A and T_B used in our lower bound construction. The tree language T_B consists of Σ -labeled trees t , $\Sigma = \{a, b, c, d\}$, where:

1. All leaves are labeled by a and if a node u has a child that is a leaf, then all the children of u are leaves.
2. B accepts the string of symbols labeling a path from any node of height one to the root.
3. The following holds for any $u \in \text{dom}(t)$ and any nodes v_1 and v_2 of height one below u . If w_i is the string of symbols labeling the path from v_i to u , $i = 1, 2$, then B reaches the same state after reading strings w_1 and w_2 .

Intuitively, the above condition means that when, on a tree of T_B , the DFA B reads strings of symbols labeling paths starting from nodes of height one upwards, the computations corresponding to different paths “agree” at each node. This property is used in the construction of an SDTA M_B for T_B below.

Note that the computations of B above are started from the nodes of height one and they ignore the leaf symbols. This is done for technical reasons because in tree concatenation a leaf symbol is replaced by a tree, i.e., the original symbol labeling the leaf will not appear in the resulting tree.

T_B can be recognized by an SDTA $M_B = (Q_B, \{a, b, c, d\}, \delta_B, F_B)$ where $Q_B = \{0, 1, \dots, n-1\}$ and $F_B = \{n-1\}$. The transition function is defined as:

- (1) $\delta_B(0, a) = \varepsilon$,
- (2) $\delta_B(i, a) = \bigcup_{0 \leq i \leq n-1} i^+$,
- (3) $\delta_B(i, d) = \bigcup_{0 \leq i \leq n-1} i^+$,
- (4) $\delta_B(j, b) = (j-1)^+$, $1 \leq j \leq n-1$ and $\delta_B(0, b) = (n-1)^+$,
- (5) $\delta_B(1, c) = \{0, \dots, n-1\}^+$.

The tree language T_A and an SDTA M_A recognizing it are defined similarly based on the DFA A . Note that T_A has no occurrences of the symbol d and M_A has no transitions defined on d . The SDTAs M_A and M_B have m and n vertical states, respectively.

An SDTA C recognizing tree language $T_A \cdot T_B^{-1}$ is obtained from M_A and M_B using the construction given in Lemma 4.1. The vertical states in C are of the following form

$$(q, S, p), 0 \leq q \leq n, S \subseteq \{0, 1, \dots, n-1\}, 0 \leq p \leq m, \quad (1)$$

where if $p = m - 1$ then $0 \in S$, and if $S = \emptyset$ then $q = n$ and $p = m$ can not both be true. The number of states in (1) is $(n+1)((m+1)2^n - 2^{n-1}) - 1$. State $q = n$ (or $p = m$) denotes $q = \text{dead}$ (or $p = \text{dead}$) in the construction of lemma 4.1. We will show that C needs at least $(n+1)((m+1)2^n - 2^{n-1}) - 1$ vertical states. We prove this by showing that each state in (1) is reachable and all states are pairwise inequivalent, or distinguishable. Here distinguishability means that for any distinct states q_1 and q_2 there exists $t \in T_\Sigma[x]$ such that the (unique deterministic) computation of C on $t(x \leftarrow q_1)$ leads to acceptance if and only if the computation of C on $t(x \leftarrow q_2)$ does not lead to acceptance.

Lemma 4.2 *All states of C are reachable.*

Proof. We introduce the following notation. For a unary tree

$t = a_1(a_2(\dots a_m(b)\dots))$, we denote $\text{word}(t) = a_m a_{m-1} \dots a_1 \in \Sigma^*$. Note that $\text{word}(t)$ consists of the sequence of labels of t from the node of height one to the root, and the label of the leaf is not included.

We show that all the states in (1) are reachable by using induction on $|S|$.

When $|S| = 0$, (i, \emptyset, j) , $0 \leq i \leq n-1$, $0 \leq j \leq m-2$ is reachable from $(0, \emptyset, 0)$ by reading tree t where $\text{word}(t) = b^i a^j$. State (n, \emptyset, j) , $1 \leq j \leq m-2$ is reachable from $(0, \emptyset, 0)$ by reading tree $a(t_1, t_2)$ where $\text{word}(t_1) = b a^{j-1}$ and $\text{word}(t_2) = b^2 a^{j-1}$. State $(n, \emptyset, 0)$ is reachable by reading symbol b from state (n, \emptyset, j) , $1 \leq j \leq m-2$. State (i, \emptyset, m) , $0 \leq i \leq n-1$ is reachable from $(0, \emptyset, 0)$ by reading tree $b(t_1, t_2)$ where $\text{word}(t_1) = b^{i-1} a$ and $\text{word}(t_2) = b^{i-1} a^2$.

When $|S| = 1$, $(i, \{0\}, m-1)$, $0 \leq i \leq n-1$ is reachable from $(0, \emptyset, 0)$ by reading tree t where $\text{word}(t) = b^i a^{m-1}$.

State $(n, \{0\}, m-1)$, is reachable from $(0, \emptyset, 0)$ by reading tree $a(t_1, t_2)$ where $\text{word}(t_1) = b a^{m-2}$ and $\text{word}(t_2) = b^2 a^{m-2}$.

State $(i, \{0\}, j)$, $0 \leq i \leq n$, $0 \leq j \leq m-2$ is reachable from $(i, \{0\}, m-1)$ by reading a sequence of unary symbol a^{1+j} .

State $(i, \{0\}, m)$, $0 \leq i \leq n-1$ is reachable from $(0, \emptyset, 0)$ by reading tree t where $\text{word}(t) = b^i a^{m-1} d$.

From $(0, \emptyset, 0)$ by reading subtree $b(b(a), b(b(a)))$, state $(n, \emptyset, 0)$ is reached. State $(n, \{0\}, m)$ is reached from $(n, \emptyset, 0)$ by reading a sequence of unary symbols $a^{m-1} d$.

That is all the states $(i, \{0\}, j)$, $0 \leq i \leq n$, $0 \leq j \leq m$ are reachable.

Then state $(i, \{k\}, j)$, $0 \leq i \leq n-1$, $0 \leq j \leq m-1$, $1 \leq k \leq n-1$ is reachable from $(\overline{i-1}, \{k-1\}, j)$ by reading a sequence of unary symbols $b a^j$. For any integer x ,

$$\bar{x} = \begin{cases} x & \text{if } x \geq 0 \\ n+x & \text{if } x < 0 \end{cases}$$

State $(n, \{k\}, j)$, $0 \leq j \leq m-1$, $1 \leq k \leq n-1$ is reachable from $(n, \{k-1\}, j)$ by reading a sequence of unary symbols $b a^j$. State $(i, \{k\}, m)$, $0 \leq i \leq n-1$, $1 \leq k \leq n-1$ is reachable from $(\overline{i-1}, \{k-1\}, m)$ by reading a unary symbol b . State $(n, \{k\}, m)$, $1 \leq k \leq n-1$ is reachable from $(n, \{k-1\}, m)$ by reading a unary symbol b .

That is all the states $(i, \{k\}, j)$, $0 \leq i \leq n$, $0 \leq j \leq m$, $0 \leq k \leq n-1$ are reachable.

¹Recall from section 2 that $T_A \cdot T_B$ consists of trees where in some tree of T_B a leaf is replaced by a tree of T_A .

Now assume that for $|S| \leq z$, all the states (i, S, j) , $0 \leq i \leq n$, $0 \leq j \leq m$, $S \subseteq \{0, \dots, n-1\}$ are reachable. And this is the inductive assumption.

We will show that any state (x, S', y) , $0 \leq x \leq n$, $0 \leq y \leq m$, $|S'| = z+1$ is reachable.

First consider the case where $y \neq m-1$. Let $s_1 > s_2 > \dots > s_z > s_{z+1}$ be the elements in S' . Let $P = \{s_1 - s_{z+1}, s_2 - s_{z+1}, \dots, s_z - s_{z+1}\}$.

When $0 \leq x \leq n-1$, according to the inductive assumption, state $(\overline{x - s_{z+1}}, P, 0)$, is reachable. Then state $(\overline{x - s_{z+1}}, P \cup \{0\}, m-1)$ is reachable from $(\overline{x - s_{z+1}}, P, 0)$ by reading a sequence of unary symbols a^{m-1} . State (x, S', y) , $0 \leq y \leq m-2$ is reachable from $(\overline{x - s_{z+1}}, P \cup \{0\}, m-1)$ by reading a sequence of unary symbols $b^{s_{z+1}} a^y$. State (x, S', m) is reachable from $(\overline{x - s_{z+1}}, P \cup \{0\}, m-1)$ by reading a sequence of unary symbols $b^{s_{z+1}} d$.

When $x = n$, according to the inductive assumption, state $(n, P, 0)$, is reachable. Then state $(n, P \cup \{0\}, m-1)$ is reachable from $(n, P, 0)$ by reading a sequence of unary symbols a^{m-1} . (n, S', y) , $0 \leq y \leq m-2$ is reachable from $(n, P \cup \{0\}, m-1)$ by reading a sequence of unary symbols $b^{s_{z+1}} a^y$. State (n, S', m) is reachable from $(n, P \cup \{0\}, m-1)$ by reading a sequence of unary symbols $b^{s_{z+1}} d$.

Now consider the case when $y = m-1$. According to the definition of (1), $0 \in S'$. According to the inductive assumption, state $(x, S' - \{0\}, m-2)$ is reachable. Then state $(x, S', m-1)$ is reachable by reading a unary symbol a .

Since (x, S', y) is an arbitrary state with $|S'| = z+1$, we have proved that all the states (x, S', y) , $0 \leq x \leq n$, $0 \leq y \leq m$, $|S'| = z+1$ is reachable.

Thus, all the states in (1) are reachable. ■

Lemma 4.3 *All states of C are pairwise inequivalent.* ²

According to the upper bound in Lemma 4.1 and Lemmas 4.2 and 4.3, we have proved the following theorem.

Theorem 4.1 *For arbitrary SDTAs A_1 and A_2 , where $A_i = (Q_i, \Sigma, \delta_i, F_i)$, $i = 1, 2$, any SDTA $B = (Q, \Sigma, \delta, F)$ recognizing $L(A_2) \cdot L(A_1)$ satisfies $|Q| \leq (|Q_1| + 1) \times (2^{|Q_1|} \times (|Q_2| + 1) - 2^{|Q_1|-1}) - 1$.*

For any integers $m, n \geq 1$, there exists tree languages T_A and T_B , such that T_A and T_B can be recognized by SDTAs having m and n vertical states, respectively, and any SDTA recognizing $T_A \cdot T_B$ needs at least $(n+1)((m+1)2^n - 2^{n-1}) - 1$ vertical states.

We do not have a matching lower bound for the number of horizontal states given by Lemma 4.1. With regards to the number of vertical states, both the upper bound of Lemma 4.1 and the lower bound of Theorem 4.1 can be immediately modified for WDTAs. (The proof holds almost word for word.) In the case of WDTAs, getting a good lower bound for the number of horizontal states would likely be very hard.

5 Conclusion

We have studied the operational state complexity of two variants of deterministic unranked tree automata. For union and intersection, tight upper bounds on the number of vertical states were established for both strongly and weakly deterministic automata. An almost tight upper bound on the number of horizontal states was obtained in the case of strongly deterministic unranked tree automata. For weakly deterministic automata, lower bounds on the numbers of horizontal states are hard to establish because there can

²Proof omitted due to length restriction.

be trade-offs between the numbers of vertical and horizontal states. This is indicated also by the fact that minimization of weakly deterministic unranked tree automata is intractable and the minimal automaton need not be unique [10].

As ordinary strings can be viewed as unary trees, it is easy to predict that the state complexity of a given operation for tree automata should be greater or equal to the state complexity of the corresponding operation on string languages. As our main result, we showed that for deterministic unranked tree automata, the state complexity of concatenation of an m state and an n state automaton is at most $(n+1)((m+1)2^n - 2^{n-1}) - 1$ and that this bound can be reached in the worst case. The bound is of a different order than the known state complexity $m2^n - 2^{n-1}$ of concatenation of regular string languages.

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